# logo-with-full-name

|  |  |  |  |
| --- | --- | --- | --- |
| **COURSE/CLASS :** | BACHELOR IN ENGINEERING/IT & COMPUTER SCIENCE | | |
| **SESSION :** | AUGUST 2013 | **SEMESTER :** | 4 |
| **CODE/SUBJECT :** | ZES 1243 | **SHEET NO :** | 1 |
| **NO OF STUDENTS :** |  | **WEEK :** | 13 |
| **DURATION :** |  | **VENUE :** |  |
| **LECTURER :** | MR. MOHD BAKRI B ABU BAKAR | | |

|  |  |
| --- | --- |
| **TOPIC :** | INNOVATION PROJECT & PRESENTATION (30%) |
| **SUB-TOPIC :** |  |
| **LEARNING OUTCOME :** | Students should be able to write a report and demonstrate their innovative project through role – play / simulation. |

|  |
| --- |
| **TASK/EXERCISE :**   * Refer to attachment |

**ASSIGNMENT 2: INNOVATIVE PROJECT (30%)**

1. Work in groups of 3 - 4.
2. Create/Develop one innovative project (product) based on your field of study.
3. You may find an existence innovation by manipulating into your own.
4. Prepare a written report (portfolio) of your project by following the criteria as follows:
   1. Introduction
   2. Objectives
   3. Project framework (GANTT Chart)
   4. Product description
   5. Conclusion
   6. Appendix(es)
5. Your report should be written in Times New Roman/Arial, 1.5 line spacing, and justify.
6. Margins: Top 1.5”; bottom 1”, left 1.5”, and right 1”.
7. The submission of your report is due in **Week 12 (11th - 15th Nov 2013).** Later than stipulated date, 5 marks will be deducted plus 1 mark each day.
8. In **Week 13 & 14** (18th – 29th Nov 2013), present your work in front of the class.
9. Simulate the product by explaining or demonstrating it using your creativity.
10. Marking scheme is as below.

**REPORT WRITING**

|  |  |  |
| --- | --- | --- |
| **No** | **Categories** | **Marks** |
| 1 | Content | 10 |
| 2 | Language | 7 |
| 3 | Organization | 3 |
|  | Total | 20 |

|  |  |  |
| --- | --- | --- |
| **No** | **Categories** | **Marks** |
| 1 | Delivery | 5 |
| 2 | Language | 3 |
| 3 | Teamwork | 2 |
|  | Total | 10 |

**PRESENTATION**